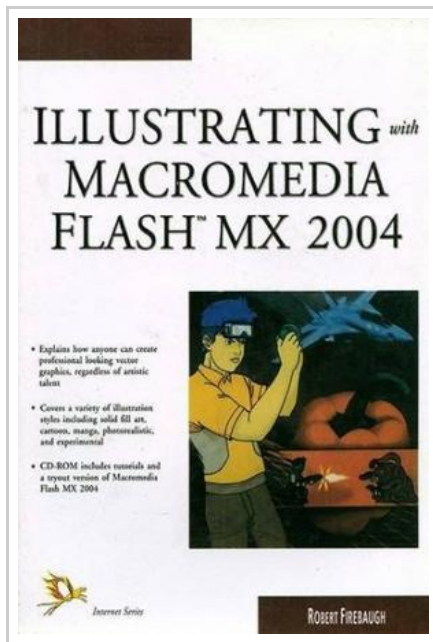



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Illustrating with Macromedia Flash MX 2004

By Robert Firebaugh

Laxmi Publications Pvt. Ltd, 2005. Softcover. Book Condition: New. Macromedia Flash has evolved into the perfect tool to create innovative vector graphics and animation for the Web, due mainly to its simple-to-use features, high-quality output, and relatively low cost. Illustrating With Macromedia Flash TM MX 2004 provides users with a complete process for creating vector illustration in Flash using step-by step tutorials. Beginning with a tour of the basics, including learning to use Flash drawing tools to create impressive effects and interfaces, the book then progresses to using Flash to draw in a variety of different styles - cartoon, anime, and photorealistic. The book concludes by teaching users how to create a photorealistics optimized vector graphic in Flash that takes up a very small amount of file space. This is the only guide users need to master Flash illustration techniques. Key Features * Includes drawing tool techniques and illustrating concepts on how to create professional looking graphics with Macromedia Flash MX 2004. * Covers a variety of illustrations styles including : solid fill art, cartoon, manga, photorealistic, and experimental * Discuss the Flash development environment to improve your efficient at graphic creation * Answers the question of "raster versus vector" ...



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